



Physical Description

Traits

Biography

Vimak is a Goliath from the Ironback Mountains. His adventure began when he was just a young boy. One night, the young Vimak ventured from the safety of his settlement and into a dark and forbidden valley. It was a spiritual place only for the high shamanic elders to visit for meditation, and the ignorant child wandered the dark valley until he encountered a large monster. Vimak's young mind went numb with fear of death. Miraculously, an equally ferocious wolf-bear, a magical combination of the two creatures, attacked the large monster, defending the child. Vimak rode the wolf-bear back to his people. When he returned, the hunters misunderstood the wolf-bear's presence and killed it, fearing for the boy. Vimak felt a connection to the beast and took to the path of a Shaman in order to commune with the spirit of the creature that had saved him. He stayed with the settlement only long enough to learn basic training. Vimak wished to see more of the world, and knew he would only find the spirit of the wolf-bear in the heat of danger. Finding the wolf-bear's spirit was a milestone in the young Goliath's life, and has made him very proud of who he is. Despite his grizzled appearance, Vimak is very loving and jovial. He adores company and making mirth. He often announces proudly "I AM VIMAK," as a way to relay the pride of his accomplishments. During his adventures, Vimak came across the Dragonborn, Jamela Dalla Egberte III, and quickly befriended her, seeing Jamela as a companion to help him understand the mystical arts. Vimak is a very loyal companion and truly values his allies. Unintentionally he serves as the moral compass of the group, keeping them banded with his proud smile and laugh.

Character Current Stats:

Current Experience Points: 1075

Total Experience Points Earned: 1075

Current Money:20

Reputation : Hero (3)

Character Creation Notes:

Finished: True

Character Creation Method: Point Buy

Attribute Points Spent: 80

Starting Skill Points: 14, **Starting Knowledge Points:** 4

Skill Points Used: 11 , **Knowledge Points Used:** 4



Dungeons and Doritos

Character Sheet

Character Name	Vimak		
Player Name	Hex		
Hair	None	Gender	Male
Eyes	Black	Height	6'8"
Skin	Grey	Weight	350
Race	Goliath	Age	20
Damage	0	Wounds	0

Attributes

Attribute	Value	Level	Dice
Speed	9	3	d8
Dexterity	13	4	d10
Reaction	11	3	d8
Strength	17	5	d12
Stamina	16	5	d12
Toughness	15	5	d12
Perception	15	5	d12
Intelligence	14	4	d10
Wisdom	15	5	d12
Personality	6	2	d6
Beauty	8	2	d6
Charisma	7	2	d6

Vital Statistics

Life Points	15
Critical Threshold	9
Initiative Value	13
Initiative Level	4
Initiative Dice	d10
Carry Load	127.5
Lifting Load	255
Action Movement	15
Full Movement	30
Perception Range	60

Miscellaneous

Available Experience	1075
Total Experience Earned	1075
Positive Reputation	823
Negative Reputation	0
Current Money	20

Skills

Name	Level	Dice
Wilderness Survival	1	d12 + 1
Natural Magic	3	d12 + 3
---Divination	1	d12 + 4
Clairaudience	3	d6 + 3
Detection	3	d12 + 3
Staves and Spears	2	d10 + 2
Defense	3	d8 + 3

Default Loadout					
Player Name	Hex				
Character Name	Vimak				
Primary Weapon: Light Spear					
Name	Attack	Damage	Defense	Reach	ALM
Light Spear	d10 + 4 (+4)	d12 + 3 (+4)	d8 + 5 (+5)	5	0 (0)
Armor					
Name	AC	PR	DC	Stealth	Hindrance
Leather Cuirass	6	5	3	1	0
Combined	6	5	3	1	0
Default Inventory Items			Backpack		
Name	Qty	Weight	Name	Qty	Weight
Backpack	1	0	Weight Reduction %	-	10%
Sack	1	1	Total Combined Weight	-	0
Light Spear*	1	3	Sack		
Leather Cuirass*	1	13	Name	Qty	Weight
Total	4	17	Weight Reduction %	-	0%
			Total Combined Weight	-	1

Natural Magic Spell Book

Player Name	Hex
Character Name	Vimak

Stone's Endurance

Casting Test	d12 + 3	Effect Test	d12 + 1
Casting Time	6	Duration	Fading 1 level for every 3 Combat Round
Range	Touch	Level	1
Target(s)	Creature Attribute		
Effect(s)	Alteration		

This spell grants the caster the strength and durability of stone.

Blessing of the Seven Winds

Casting Test	d12 + 3	Effect Test	d12 + 2
Casting Time	36	Duration	Sustained (Fading 1 level for every 1 Combat Round when no longer maintained)
Range	Area Effect 1/ 10 Feet	Level	2
Target(s)	Elements , Weather		
Effect(s)	Alteration , Manipulation		

A small hurricane is cast that attacks with wind, hail, and lightning. This is a violent and dangerous spell that can cause damage to friends and foe alike and can easily grow out of control if not handled with care.

NPC Character Record Sheet

Player Name	Hex
Character Name	Vimak

Wolf Bear

Race	Guardian Spirit
------	-----------------

Attributes (Value/Level/Dice)			
Speed:10/10/1d20 + d2	Strength:20/20/2d20 + d4	Intelligence:14/14/1d20 + d10	Beauty:8/8/d12 + d4
Dexterity:12/12/1d20 + d6	Stamina:16/16/1d20 + d10 + d4	Perception:14/14/1d20 + d10	Personality:6/6/d10 + d4
Reaction:11/11/1d20 + d4	Toughness:18/18/1d20 + d12 + d4	Wisdom:17/17/1d20 + d10 + d6	Charisma:7/7/d10 + d6

Physical Statistics			
LP/WT	18/10	Initiative	14/4/d10
		Movement	15/30
		Perception Range	50

Defense			
Block	d8	Dodge	d8
		Parry	d8

Skills, Abilities, And Inventory	
Skills	Guardian Spirit Magic (d10 + 10), Clairaudience (d6 + 10), Clairsentience (d12 + 10), Clairvoyance (d10 + 10), Psychic Defense (d12 + 10), Telekinesis (d12 + 10)
Guardian Spirit Magic Spells	Guardian Warding(Casting: d10 + 10 Effect: d12 + 5 Time: 8), Guardian Stare(Casting: d10 + 10 Effect: d12 + 5 Time: 8)
Special Abilities	Spectral: Can't be harmed or impeded by physical objects and can't affect physical objects directly.

Vimak 's Development Log

Player Name	Hex
Character Name	Vimak

Date	Session ID	Changes	Notes
6/15/2011	Character Creation Completed		Vimak was created using the campaign "Dungeons and Doritos" by Hex on 6/15/2011
6/15/2011	Player Session Log	XP Modified: 1075	
6/15/2011	Player Session Log	Good Reputation Modified: 323	
6/15/2011	Player Session Log	Bad Reputation Modified: 500	