

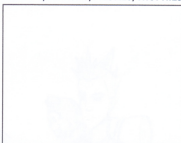
POKEMON TABLETOP ADVENTURES

PLAYER NAME: Tony Baldin
 CHARACTER NAME: Martin Luntiaugh AGE: 15 GENDER: M HEIGHT: 5'9" WEIGHT: 138lbs LEVEL: 1
 CLASS: ACE TRAINER CLASS:

STAT	VALUE	MOD	USED FOR
STR	14	+2	Damage, moving things
DEX	9	-1	Evasion, Acrobatics
CON	14	+2	Endurance
INT	8	-2	Knowledge, Academics
WIS	8	-2	Perception
CHA	11	0	Bluffing, Diplomacy

Minimum value: 6 Mod: +1 for every 2 above 10, -1 for every 1 below 10.

BADGES, RIBBONS, MEDALS, TROPHIES



POKEDEX:

SEEN	CAUGHT
☐	☐

MAX HP: 70

(CON Value x 5)

CURRENT HP: _____

MONEY: _____ P

CURRENT POKEMON: Charmander (Godzilla)

STORED POKEMON:

TRAINER FEATURES: Enhanced Training: Pokemon gain 12 times normal EXP. Improved attacks: Pokemon gains half STR or Con mod on damage dealing attacks

ARMS FEATURES

USER PROF MASTER DAMAGE

BOW	☐	☐	☐	☐	+ DEX
BLADE	☐	☐	☐	☐	+ STR
BLUNT	☐	☐	☐	☐	+ WIS
CHAIN	☒	☐	☐	☐	+ CON
FIST	☒	☐	☐	☐	+ STR
POLE	☐	☐	☐	☐	+ INT
SHORT	☐	☐	☐	☐	+ CHA
SLING	☐	☐	☐	☐	+ DEX
THROW	☐	☐	☐	☐	+ INT

INVENTORY: 6 Poke Balls, 2 potions, 2 antibiotics, 1 Fresh Water

2.5+
MAY
BEAT

NICKNAME: Godzilla
 LVL: 5 TOTAL XP: 125
 SPECIES: _____ GENDER: Male
 TYPE: Fire /
 NATURE: Hasty +2: SPD -2: DEF
 EGG GROUP: Monster/Dragon



NICKNAME: _____
 LVL: _____ TOTAL XP: _____
 SPECIES: _____ GENDER: _____
 TYPE: _____ /
 NATURE: _____ +2: _____ -2: _____
 EGG GROUP: _____

STAT	BASE	ADDED	TOTAL
HP	4	1	5
ATK	5	1	6
DEF	4	-1	3
SATK	6	1	7
SDEF	5		5
SPD	7	+2	9

MAX HP: _____
 EVASION BONUS: 20
 ATK: 0 CURRENT HP: _____
 SATK: 1
 BOTH: 0

STAT	BASE	ADDED	TOTAL
HP			
ATK			
DEF			
SATK			
SDEF			
SPD			

MAX HP: _____
 EVASION BONUS: _____
 ATK: _____ CURRENT HP: _____
 SATK: _____
 BOTH: _____

NATURAL MOVES

(Level-Up and Egg Moves)

NAME	TYPE	DMG	FREQ	AC	RANGE	EFFECT/NOTES
CROWL	NRM		Aw2		RANGED	5 meter burst + launch
SCRATCH	NRM	2d10	Aw2		Melee	Pain

NATURAL MOVES

(Level-Up and Egg Moves)

NAME	TYPE	DMG	FREQ	AC	RANGE	EFFECT/NOTES

TECHNICAL MOVES

(TM, HM, and Tutor Moves)

NAME	TYPE	DMG	FREQ	AC	RANGE	EFFECT/NOTES

TECHNICAL MOVES

(TM, HM, and Tutor Moves)

NAME	TYPE	DMG	FREQ	AC	RANGE	EFFECT/NOTES

CAPABILITIES

	VALUE	NOTES
OVERLAND	3	6 meters per round
SURFACE		
UNDERWATER		
SKY		
BURROW		
JUMP	3	10ft
POWER	1	move 10lbs
INTELLIGENCE	5	Dull
Fire Starter		
slow		
Sinker		

CAPABILITIES

	VALUE	NOTES
OVERLAND		
SURFACE		
UNDERWATER		
SKY		
BURROW		
JUMP		
POWER		
INTELLIGENCE		

Flash Fire

Likes Sweet, not Sour

Dodge